

Pathologies

The mythical structure
for an ever efficient game
with the awaited hero of memory
is the one of Arianna at Naxos
a pathology of the identification
that searches into individual
the ancient composing of the greek city
and the wild instinct used by the legendary Troy
showing by a surrounded head
under the obsidional crown
the mood to recognize and seduce
the features of a renewed tradition
making it the fatherhood drunkenness
of the social flesh
to the further and loved return
into its collective model
the one linked by the same prior way
to the thread of the Minos labyrinth
that weaves the sacred destiny of the fabric.